#### Organizational Strategies that Helped SCREAM Win the Gordon Bell

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### Let's be honest: we were lucky



"It was an audacious gamble. I'm glad it paid off" -Congratulations from Robert Pincus

- 1. The Gordon Bell Climate category came along just in time
- 2. Timing for Frontier access was perfect
- 3. Success with Kokkos, OpenMP delays, and no unveiling of better alternatives was not assured

Being humble *is* an ingredient of success:

- Modeling honesty and humility encourages a culture of openness
- Arrogance breeds blindness and leads to mistakes

# Luck comes from noticing opportunities and being flexible enough to take them

"The pessimist sees difficulty in every opportunity. The optimist sees the opportunity in every difficulty" - Churchill

- Need: Exascale was the central goal of E3SM, but we weren't making progress towards it
- Challenge: Low-res GCMs already exploit all available parallelism so no GPU speedup
- Opportunity:
  - High resolution models *can* benefit from GPUs while providing increased accuracy and localized information for impacts planning
  - Sandia had already ported the hydrostatic dycore to C++/Kokkos and demonstrated that it worked



Choosing science goals to fit DOE's computers = "the cart driving the horse"...

but finding the question unlocked by new tools is a better bet than developing tech to fit the question



#### Foster a Safe and Supportive Culture

"I'd rather become right than appear right and continue being wrong" -me

Finding, fixing, and avoiding problems is supercharged by:

- Asking questions when you don't understand
- Not being defensive about being proven wrong

If everyone is comfortable making suggestions, the team will have better ideas



Be a role model by messing up!

# E3SM is Multi-Lab... SCREAM is Multi-Disciplinary

- Combining atm physicists, computer scientists, and applied mathematicians has been important for:
  - Designing accurate parameterizations
  - Quickly fixing bugs
  - Choosing appropriate optimizations

- Melding disciplines is hard. We:
  - Have lots of meetings
  - Tried to learn each other's tasks
  - Communicate with patience



#### Keep Speculative Projects Speculative

- Knowing that SCREAM could fail without ruining E3SM allowed us to take chances and take the time to do things right (mostly)
- Isolation from the rest of E3SM helped us keep focused (but is making reintegration harder)



Fig: Trying things and absorbing them into mainline E3SM if/when they're ready maintains high-quality model releases while allowing for exploration

# Make Sure Everyone Understands and Buys into the Mission

"If you don't love what you're doing, do something else or you won't be happy and won't do a good job" -paraphrased from Bob Rosner (past ANL director)

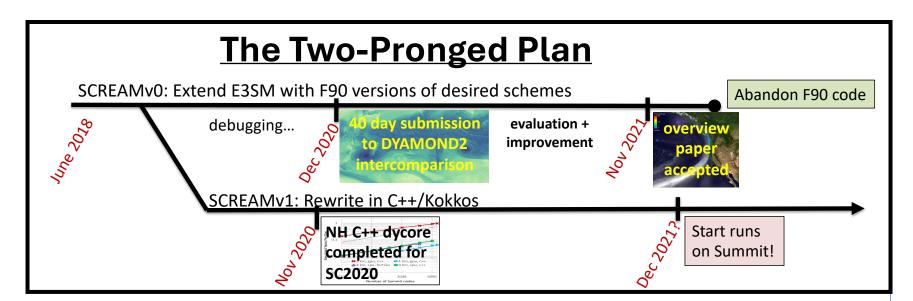
- SCREAM's mission was particularly easy to articulate: "Make a new global cloud-resolving model that runs on GPUs"
- Frequently summarize key tasks and how they fit into the mission keeps us synced
- Prioritize tasks (and articulate priority)
  - Not everything can be urgent
  - Every year or so we have a sprint to finish something... but we explicitly *don't* sprint other times
- SCREAM is built by volunteers (for better or worse)



#### Set Realistic Goals

"Use parameterizations which have already been proven. Developing parameterizations while porting will leave you baffled why your code doesn't work" -Chris Bretherton (paraphrased)

- Not trying to do too much leads to a tractable plan
- Starting with an F90 version provided a template and gave everyone something to do
- Set "soft" deadlines well in advance of the drop-dead date



# Coordinate, Don't Do

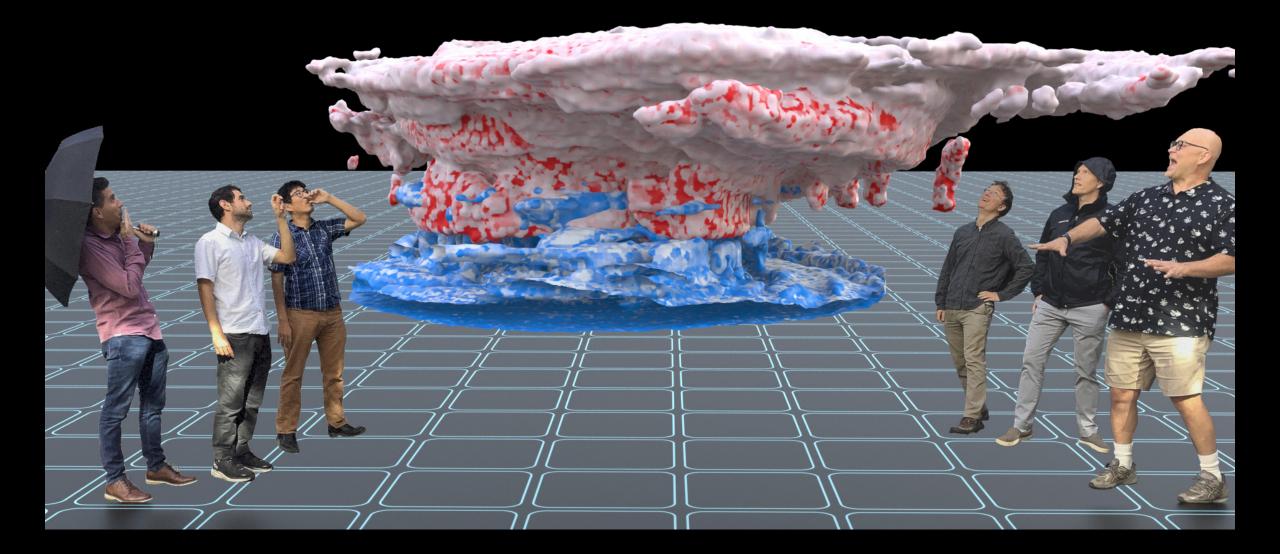


- In first aid classes, disaster ensues whenever the leader starts taking on technical tasks rather than maintaining a bird's eye view
  - Without trusting your team to do what's needed, you're sunk

 I shield my team from distractions by taking on bureaucratic tasks



# And finally... have fun!





- 100% correct code (through extensive testing and numerical analysis)
- Development focused on a km-scale physics-based model and ML emulation used to run thousands of years with this physics
- Tune using AI transfer learning from lower-res runs and short forecasts

