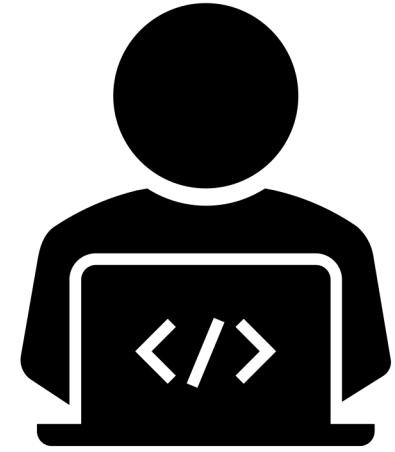
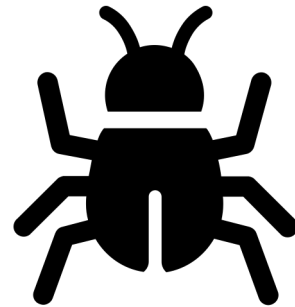
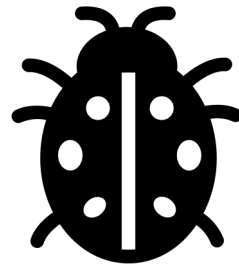
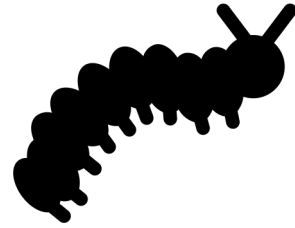


Debugging E3SM Atmosphere Model

A new tool inspired by
Perturbation growth test
method

Balwinder Singh, Phil Rasch and Hui Wan

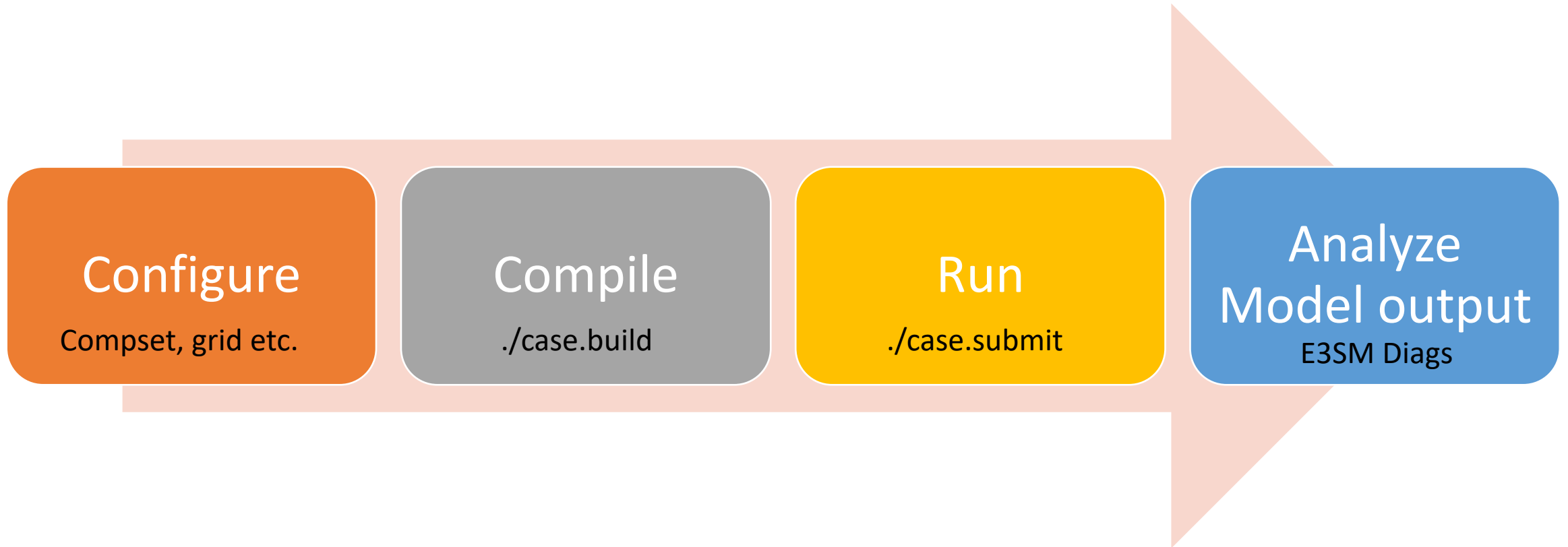


“The most secure code is the code that is never written” – Colin Percival

Outline

- Classes of model errors
- Reasons E3SM like codes are harder to debug
- Commonly used debugging tools
- EAM's Inbuilt debugging tools
- Test cases

Typical Workflow

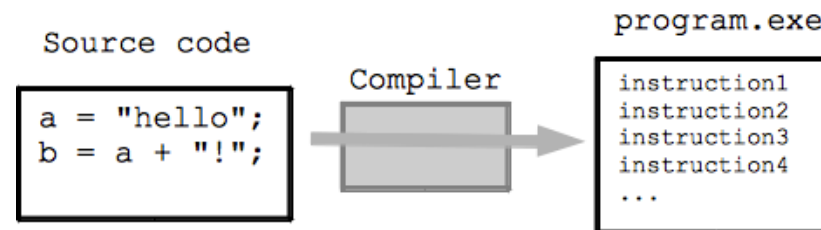


Classes of Model Errors

➤ Configure issues:

```
ERROR: Command: 'components/cam/bld/configure -s -ccsm_seq -ice none -ocn docn -comp_intf mct -dyn se -
dyn_target preqx -res ne4np4 -phys cam5 -clubb_sgs -microphys mg2 -chem linoz_mam5_resus_mom -
rain_evap_to_coarse_aero -nlev 72 ' failed with error 'tar: Buildconf/camconf/chem_proc/cam.subs.tar:
Cannot open: No such file or directory
tar: Error is not recoverable: exiting now
```

➤ Compile time errors:



```
qfs/people/sing201/eagles/giant_mode/E3SM/components/cam/src/chemistry/modal_aero/dust_model.F90(12):
error #6404: This name does not have a type, and must have an explicit type.  [DUST_NAMES]
public :: dust_names
```

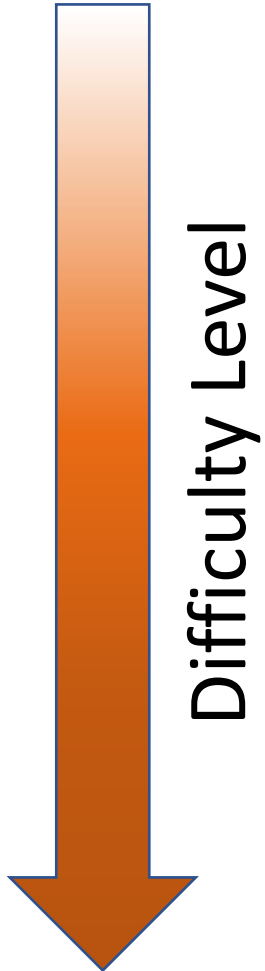
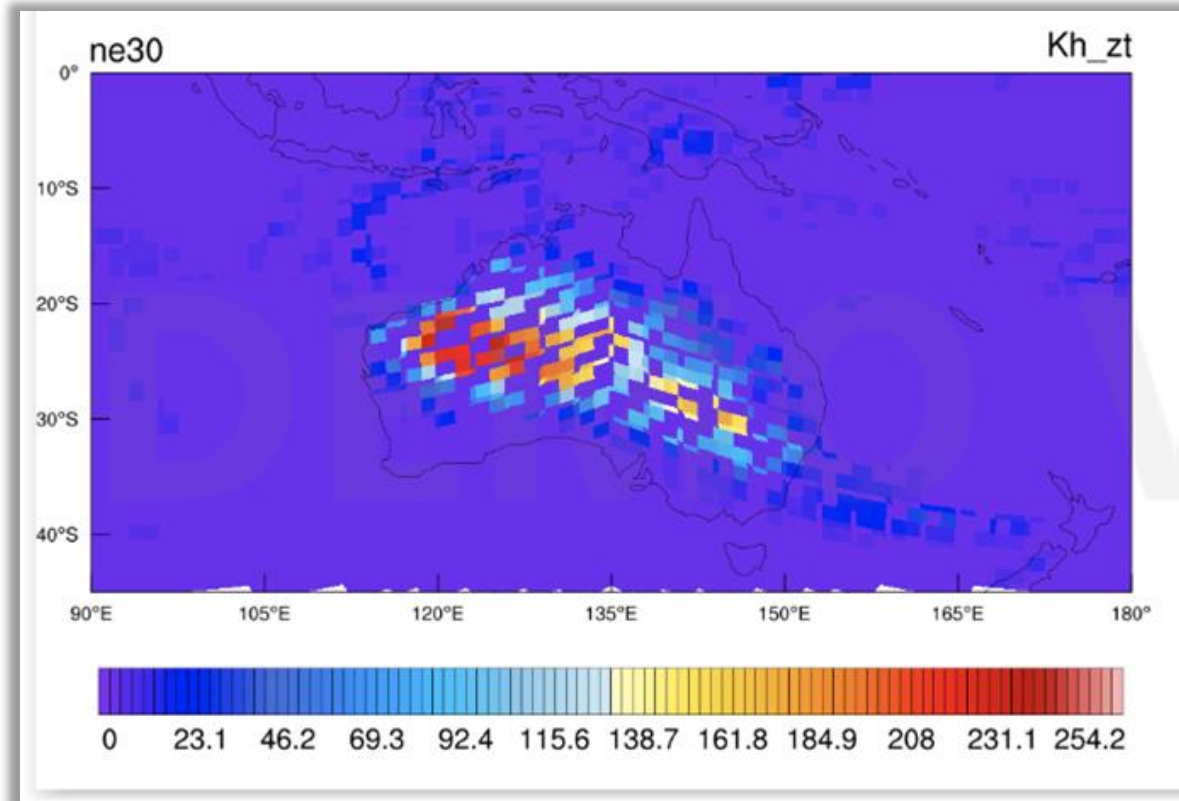
Difficulty Level

Classes of Model Errors

➤ Runtime errors:

1: Image	PC Routine	Line Source	Unknown	Unknown
1: e3sm.exe	0000000009A5520A	Unknown	Unknown	Unknown
1: e3sm.exe	00000000091B95F8	shr_abort_mod_mp_	114	shr_abort_mod.F90
1: e3sm.exe	00000000091B93E3	shr_abort_mod_mp_	61	shr_abort_mod.F90
1: e3sm.exe	0000000000AABD59	cam_abortutils_mp	59	cam_abortutils.F90
1: e3sm.exe	00000000027B25D7	rad_constituentsp	1653	rad_constituents.F90

➤ Wrong answers!

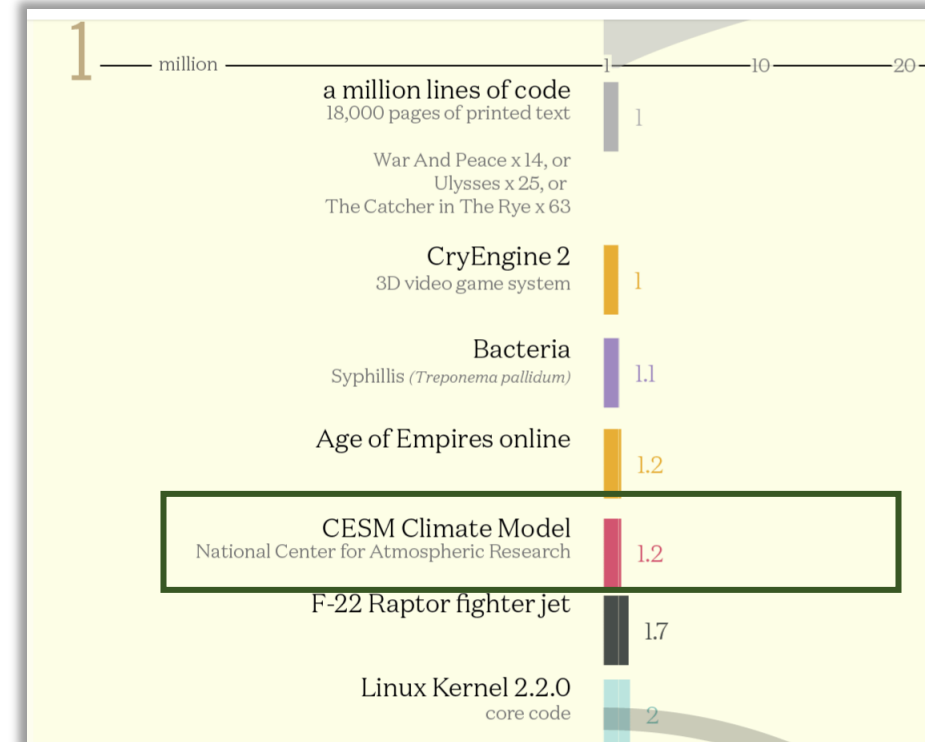


Why E3SM is harder to debug?



Parallel nature of the code

Size of the code



*E3SM branched off from CESM

There are two types of people.

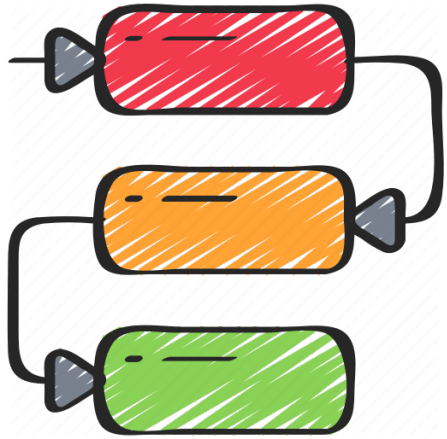
```
if (Condition)
{
  Statements
  /*
  ...
  */
}
```

```
if (Condition) {
  Statements
  /*
  ...
  */
}
```

Programmers will know.

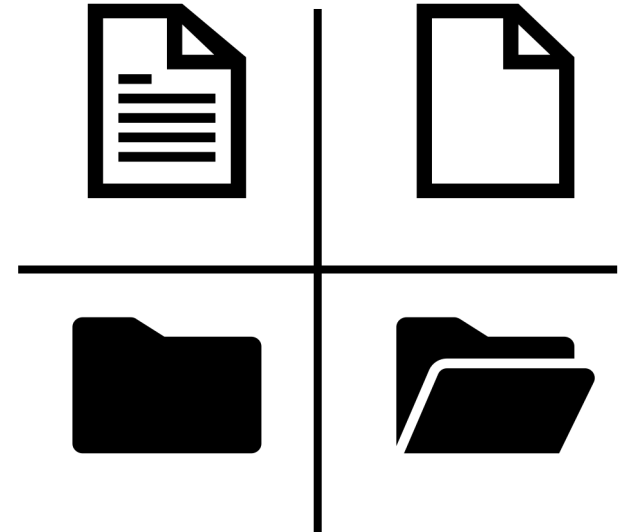
Different coding styles

Why E3SM is harder to debug?



Lots of dependencies

Scattered error log files



Configurable in many ways

“It works on my machine” -- Anonymous 😊

Common Debugging Tools

Good old print statements

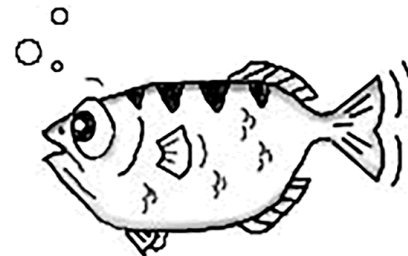
```
Write(*,*) 'Temperature after rad:',state%(i,k)
```



Debuggers/Compilers

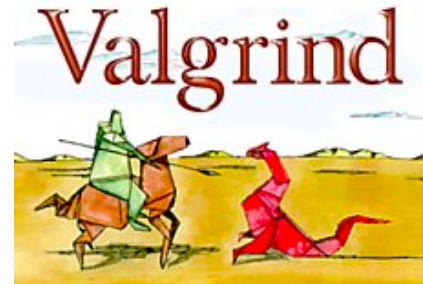
“If you lie to a compiler, it will get its revenge” -- Henry Spencer

Opensource Debuggers



GDB

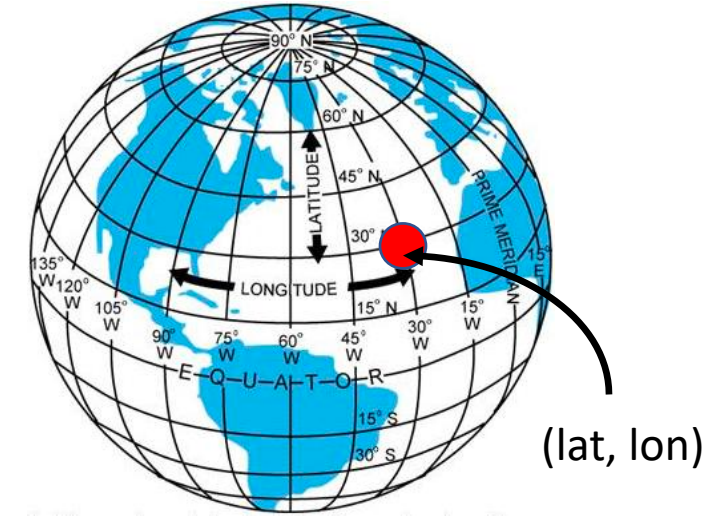
The GNU Project
Debugger



Inbuilt Debugging Tools

Physics Debug Codes:

- Allows to focus on one grid point (lat, lon) on the globe



PERGRO Driven debugging:

- Allows to track how a physical process impacts state variables
- Uses **Physics Debug Codes** to find the offending line of code

Physics Debug Tools

- Why this tool is very critical?
 - Parallel code – Chunks and columns
 - Indices of a variable can not be trusted to stay the same
- Allows us to identify a latitude and longitude combination in a model run using chunk
- Namelist changes:

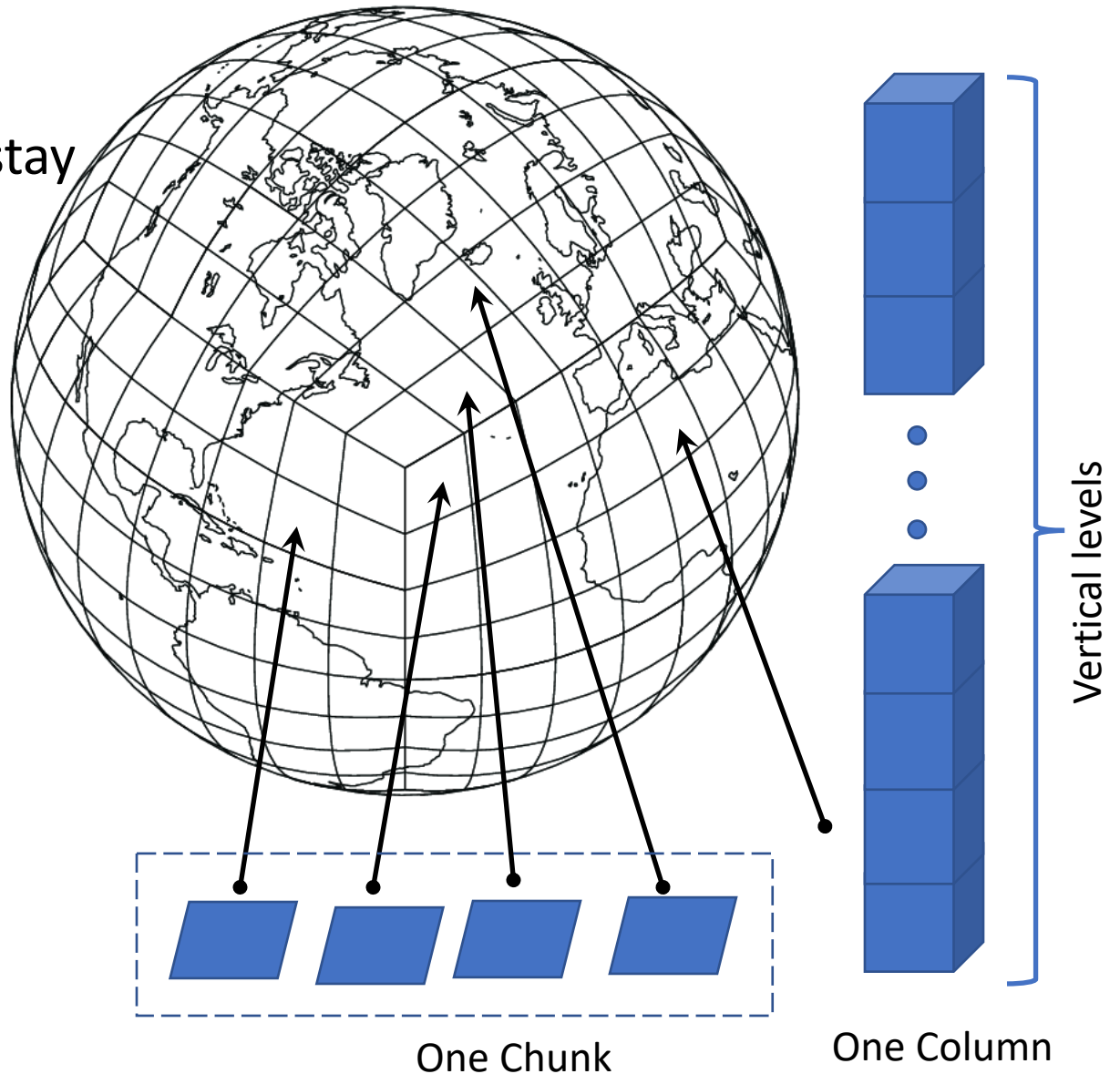
```
phys_debug_lat=67.50000  
phys_debug_lon=28.70000
```

- Inside EAM source code:

```
icol = phys_debug_col(chnk_id)  
if(icol>0)write(*,*) 'taux', taux(icol)
```

- Proposed Enhancements:

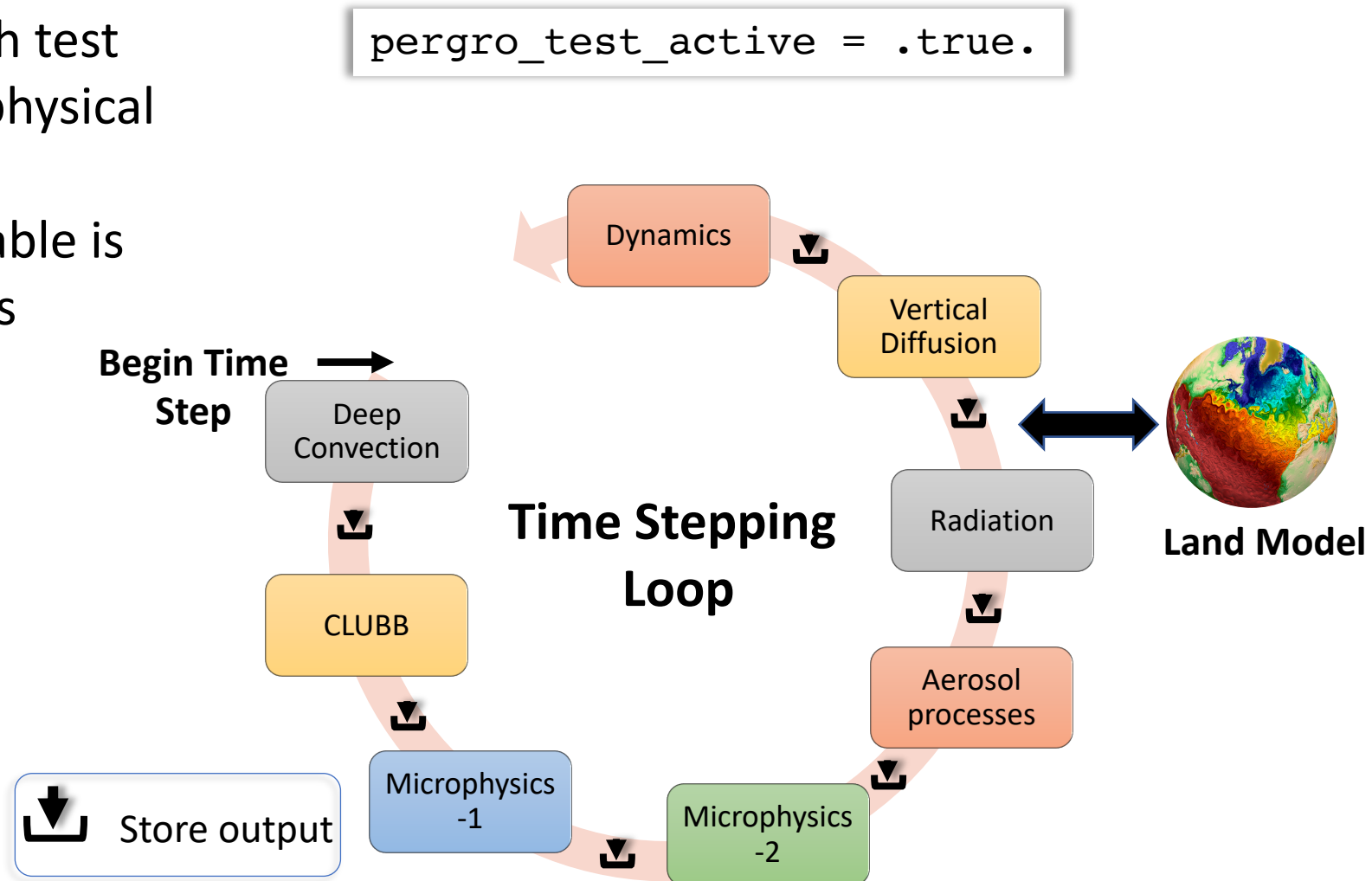
- Vertical level and Constituent number



PERGRO Test Driven Tool

- Inspired from perturbation growth test
- Stores model output after every physical process
- Helps in tracking which state variable is affected by which physical process

- Proposed enhancements:
 - Ability to add/remove tracked state variables at runtime (Namelist)
 - Ability to track each sub-step of processes taking sub-steps (e.g. CLUBB and MG2)



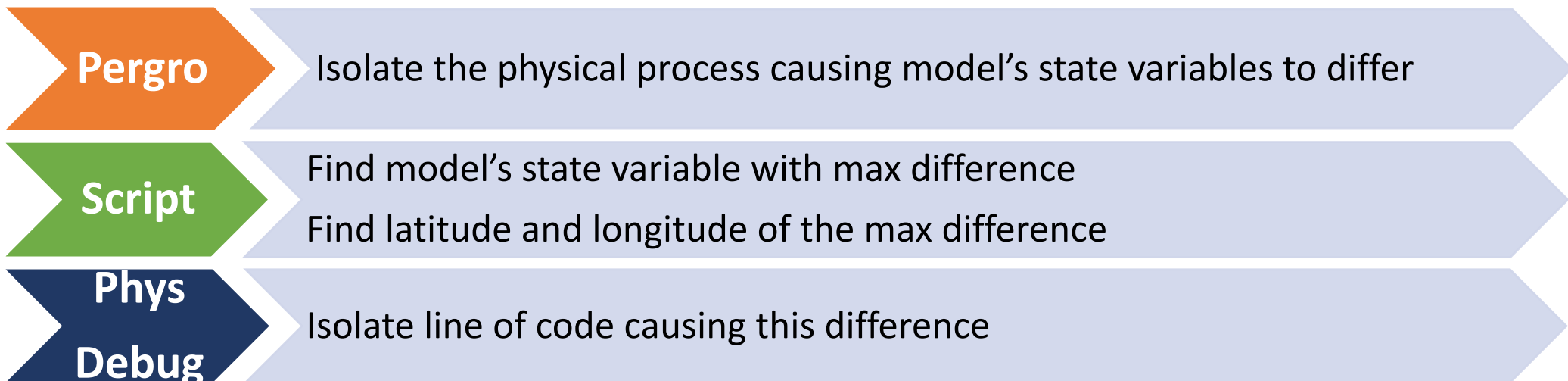
Scenario – A Broken Restart Test

- Scenario: Modified code to add an enhancement but it broke the model's BFB restart capability
- First check all the obvious places
 - Carefully review new code modifications
 - Do we need new variables in the restart file?
 - Use a debugger/print statements to review the code
- Last resort – Isolate and understand the code causing non-BFB behavior

How to use these tools?

➤ Ways to expedite debugging:

- Reproduce the problem:
 - On a coarsest possible resolution
 - With the least number of time steps (ideally one-time step)
 - Switch off compiler optimization
 - Use all compiler debugging options
- Use your prior experience with E3SM



Common Test Cases

- Unexpected Non-BFB model results:
 - Broken model restart
 - Perceived BFB code modifications causing answers to change
 - Non-BFB results due to broken threading
- Wrong answers!
 - Value of a variable going out of range or beyond expectation
 - Bugs in the computing environment

Some Recent Debugging Exercises

➤ Compiler bug (Compy, Intel 19.0.3):

```
do k = 2, nz-1
  k_wp3 = 2*k - 1
  k_wp2 = 2*k

  rhs(k_wp3) = rhs(k_wp3) + invrs_dt
  rhs(k_wp2) = rhs(k_wp2) + invrs_dt
  rhs(k_wp2) = rhs(k_wp2) - 0.1D0
enddo
```

➤ MMF and phys_loadbalance

➤ Non-BFB radiation diagnostic code:

- Processes invoked with different “states”
- Identified missing processes

➤ MAM with added inactive mode

- Identified several answer changing places in code
- Found a bug in ways sea-salt indices are stored and used in the code

